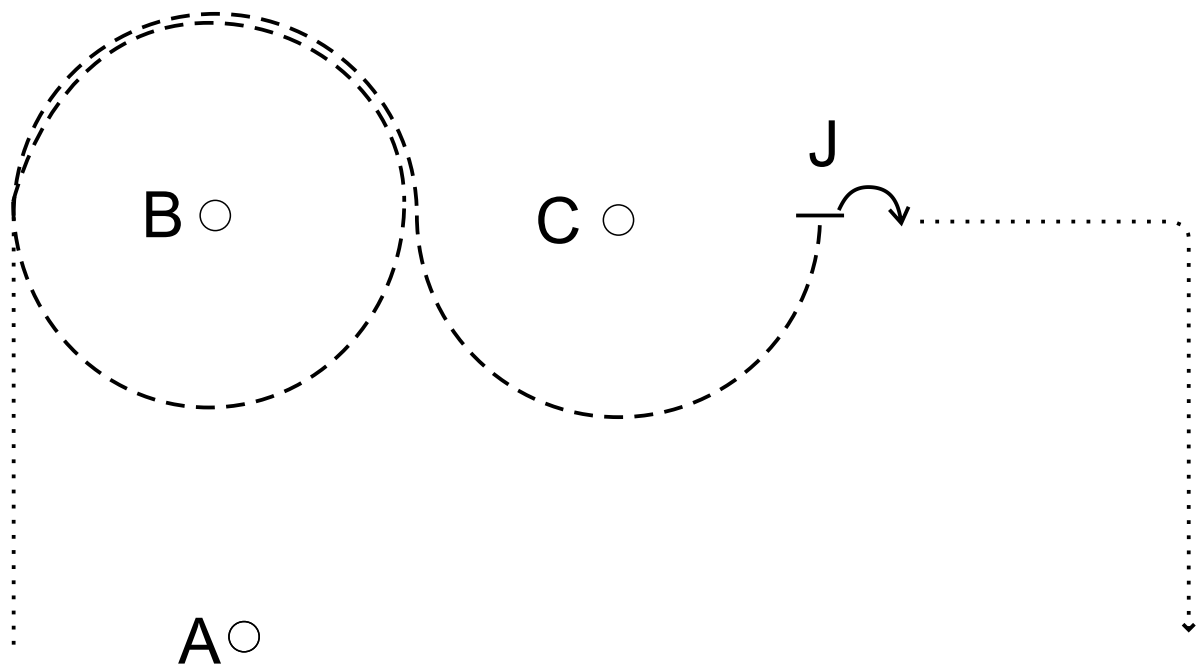


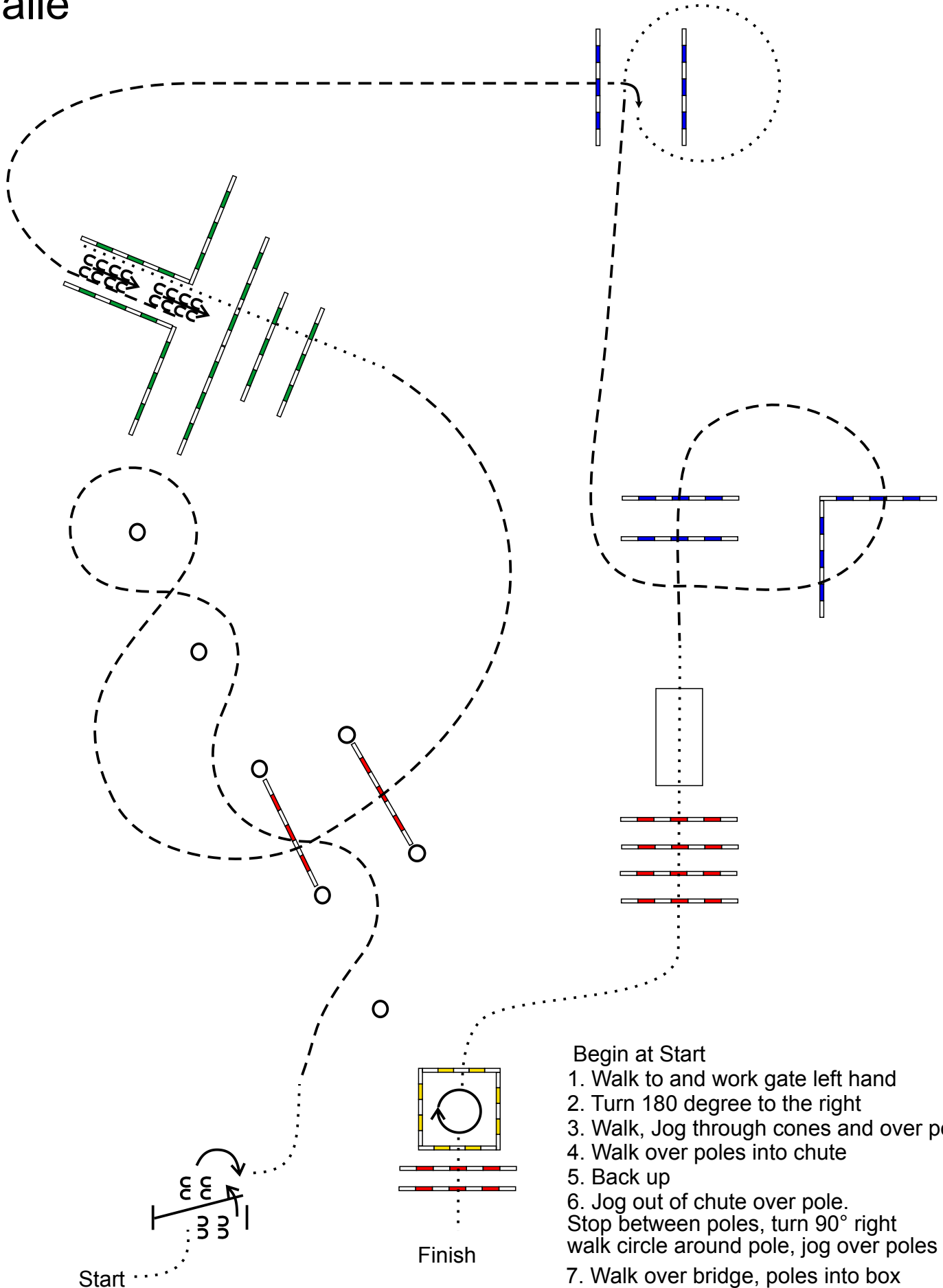
# Showmanship at Halter alle



Be ready at A

1. Walk from A to B
2. Trot one and a half circle around B
3. Trot half circle around C to Judge
4. Stop and set up for inspection.
5. When dismissed, perform a 90 degree turn to the right
6. Walk straight away from the judge, walk corner

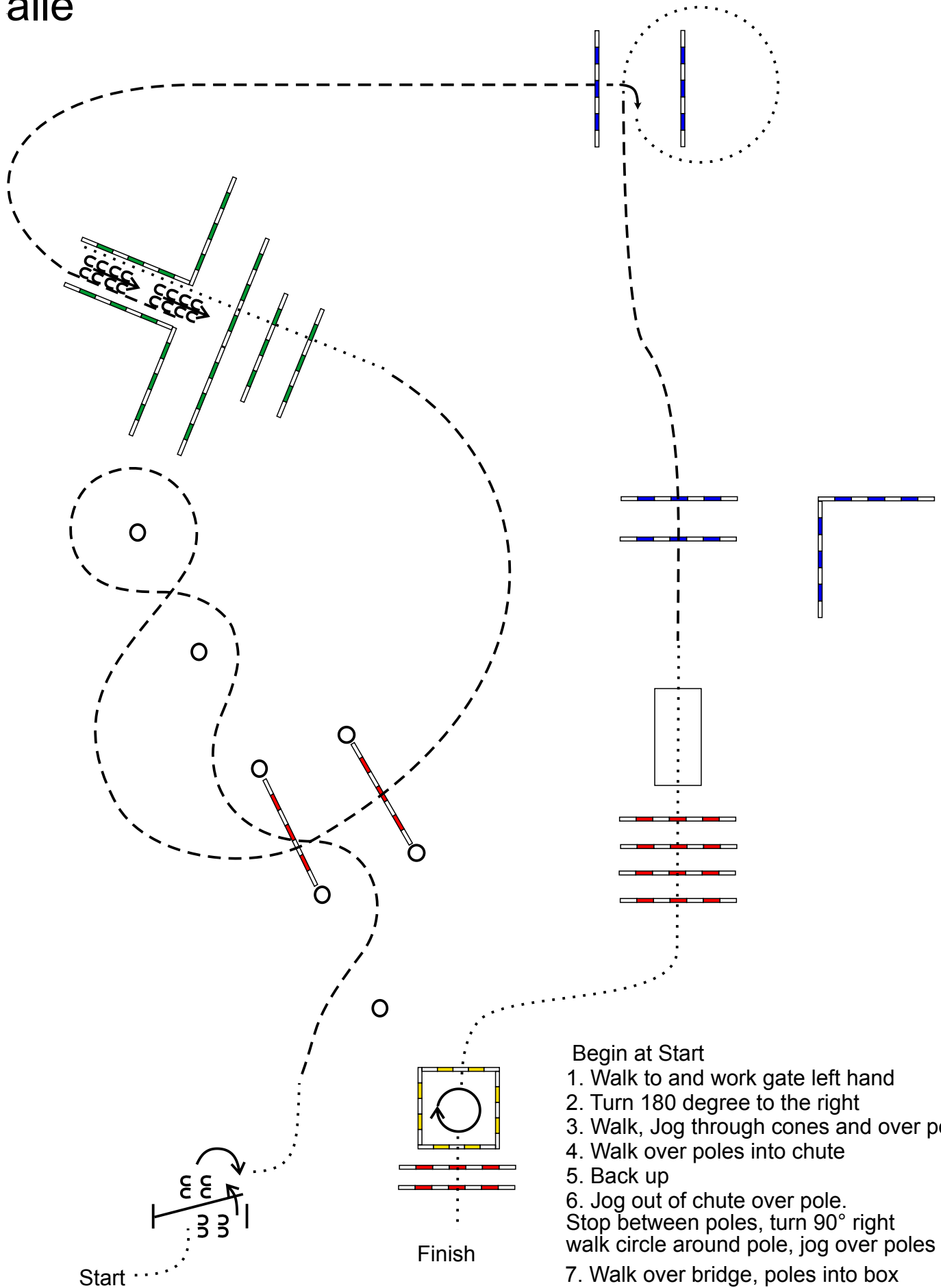
# Trail Walk-Trott, Lead Line alle



Begin at Start

1. Walk to and work gate left hand
2. Turn 180 degree to the right
3. Walk, Jog through cones and over poles
4. Walk over poles into chute
5. Back up
6. Jog out of chute over pole.  
Stop between poles, turn 90° right  
walk circle around pole, jog over poles
7. Walk over bridge, poles into box
8. Perform a 360 degree turn to the right,  
walk out of box over poles to finish

# Trail In Hand alle

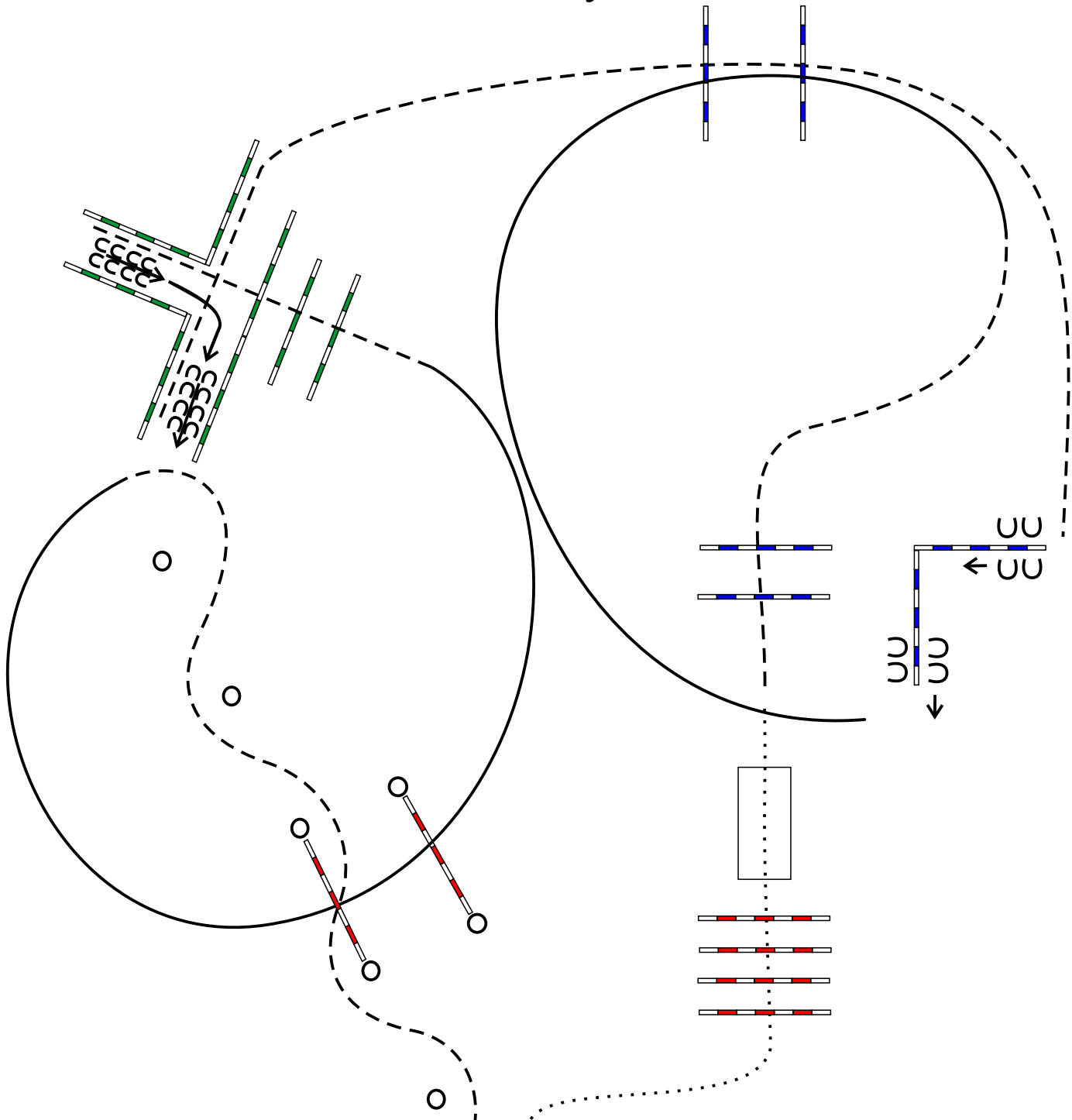


## Begin at Start

1. Walk to and work gate left hand
2. Turn 180 degree to the right
3. Walk, Jog through cones and over poles
4. Walk over poles into chute
5. Back up
6. Jog out of chute over pole.  
Stop between poles, turn 90° right  
walk circle around pole, jog over poles
7. Walk over bridge, poles into box
8. Perform a 360 degree turn to the right,  
walk out of box over poles to finish

# Trail

## APHA Amateur & Futurity & Rasseoffen



Start

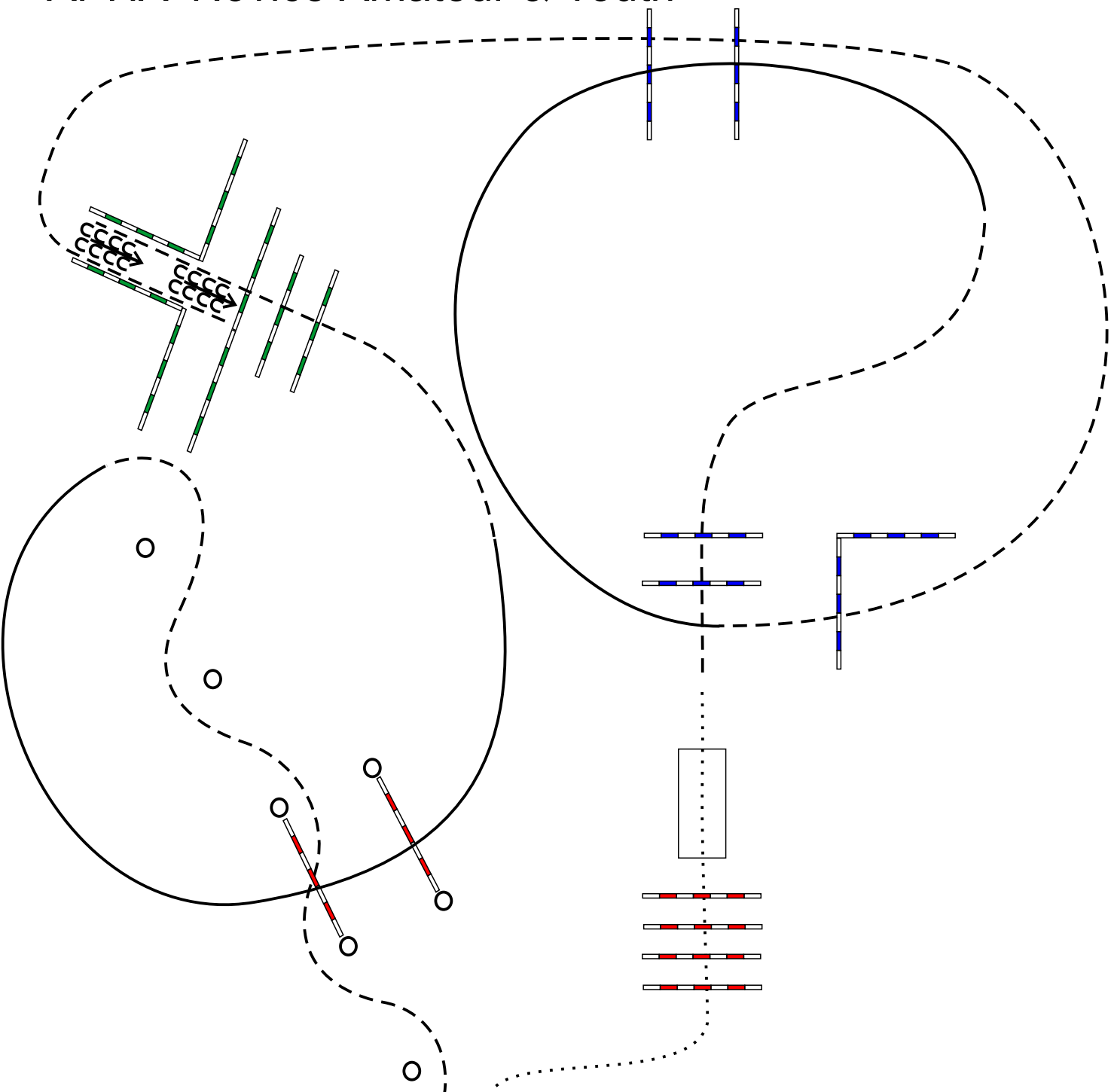
Finish

Begin at Start

1. Walk to and work gate left hand, turn right
2. Walk, Jog serpentine
3. Lope left lead over poles
4. Jog over poles into chute
5. Back the L
6. Jog over poles
7. Side pass right over poles, turn on the hindquarters to right
8. Lope right lead over poles, jog over poles
9. Walk over bridge, poles into box
10. Perform a 360 degree turn to the left, walk out of box over poles to finish

# Trail

## APHA Novice Amateur & Youth



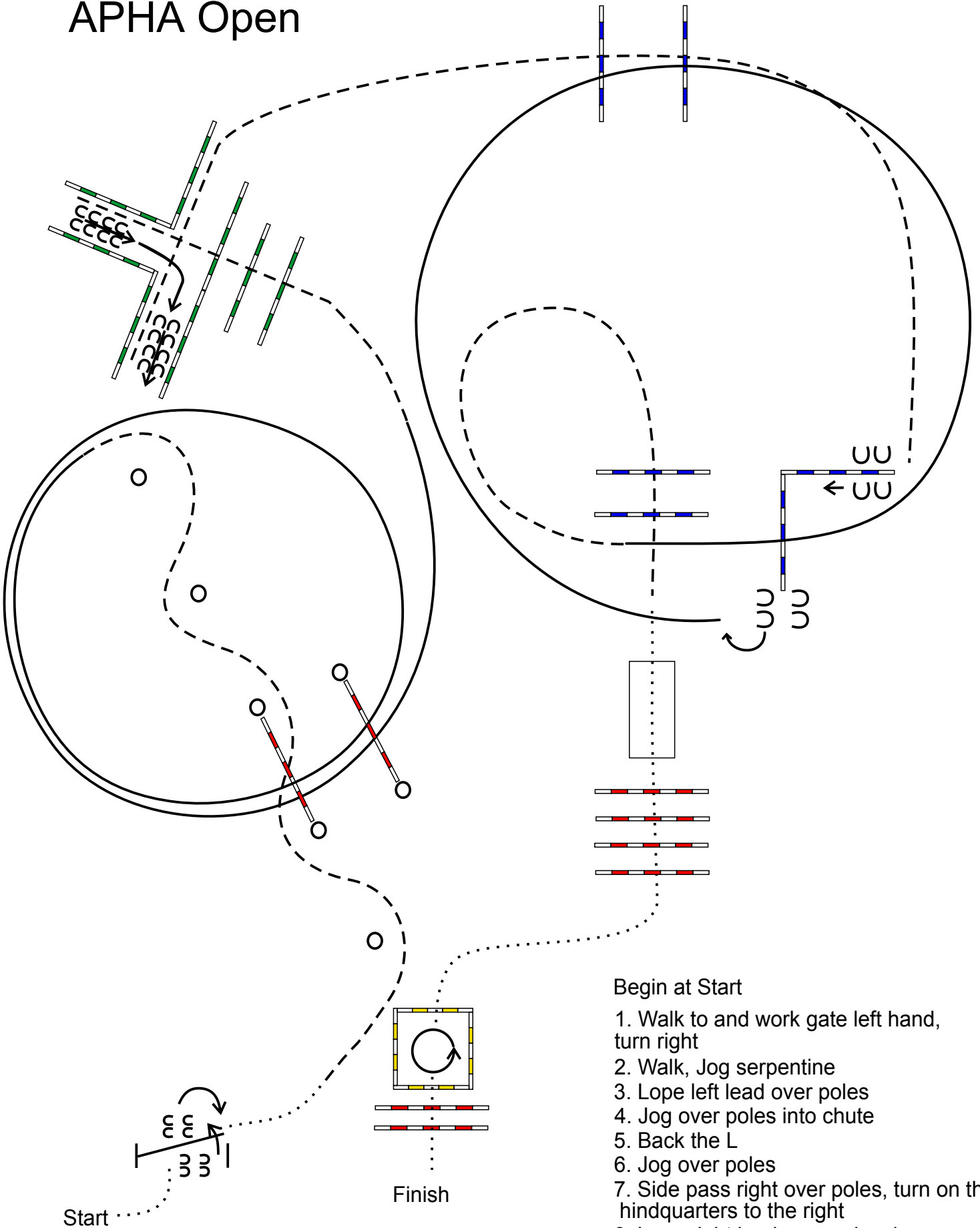
Begin at Start

1. Walk to and work gate left hand, turn right
2. Walk, Jog serpentine
3. Lope left lead over poles
4. Jog over poles into chute
5. Back up
6. Jog over poles
7. Lope right lead over poles, jog over poles
8. Walk over bridge and poles
9. Walk into Box, Perform a 360 degree turn to the left, walk out over poles to finish

Start

Finish

# Trail APHA Open

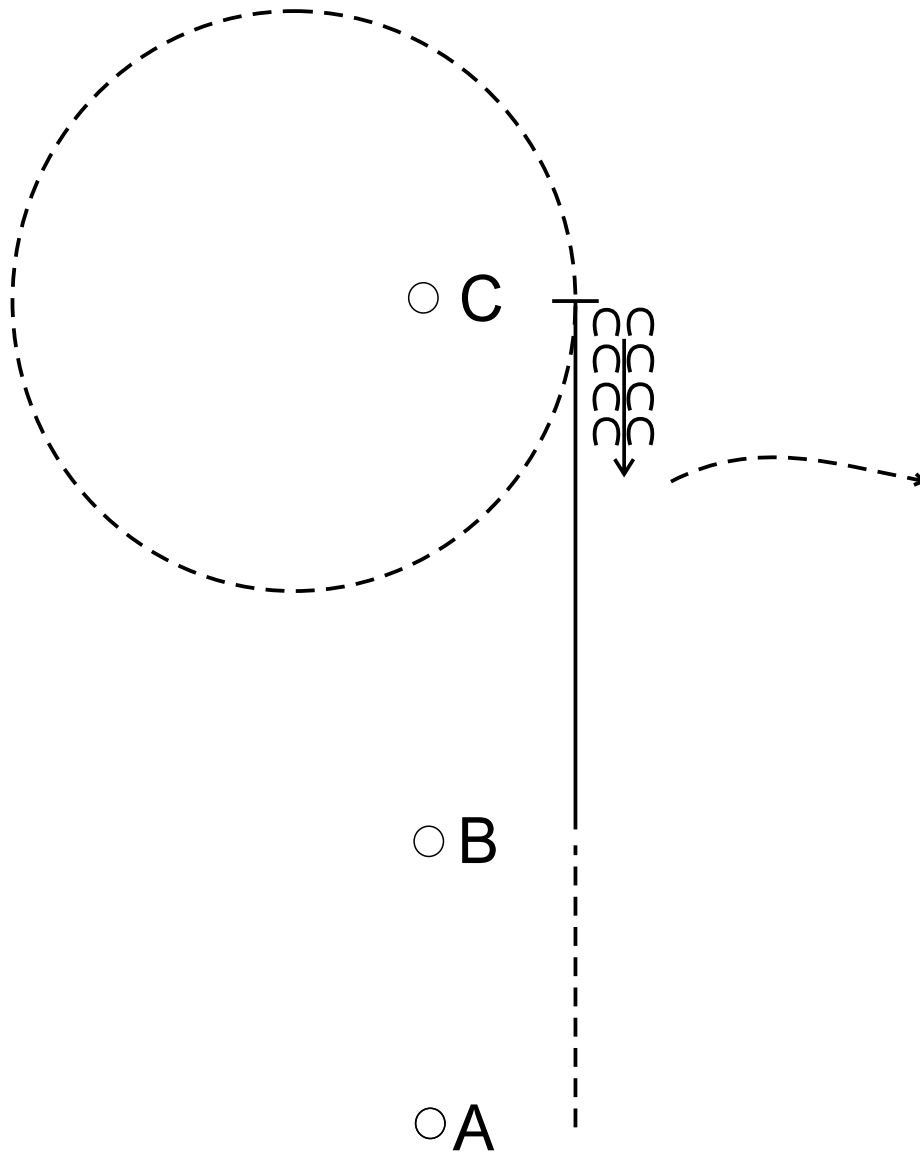


Begin at Start

1. Walk to and work gate left hand, turn right
2. Walk, Jog serpentine
3. Lope left lead over poles
4. Jog over poles into chute
5. Back the L
6. Jog over poles
7. Side pass right over poles, turn on the hindquarters to the right
8. Lope right lead over poles, jog over poles
9. Walk over bridge and poles
10. Walk into Box, Perform a 360 degree turn to the left, walk out of box over poles to finish

# Western Horsemanship

## APHA Youth & APHA Amateur & Rasseoffen

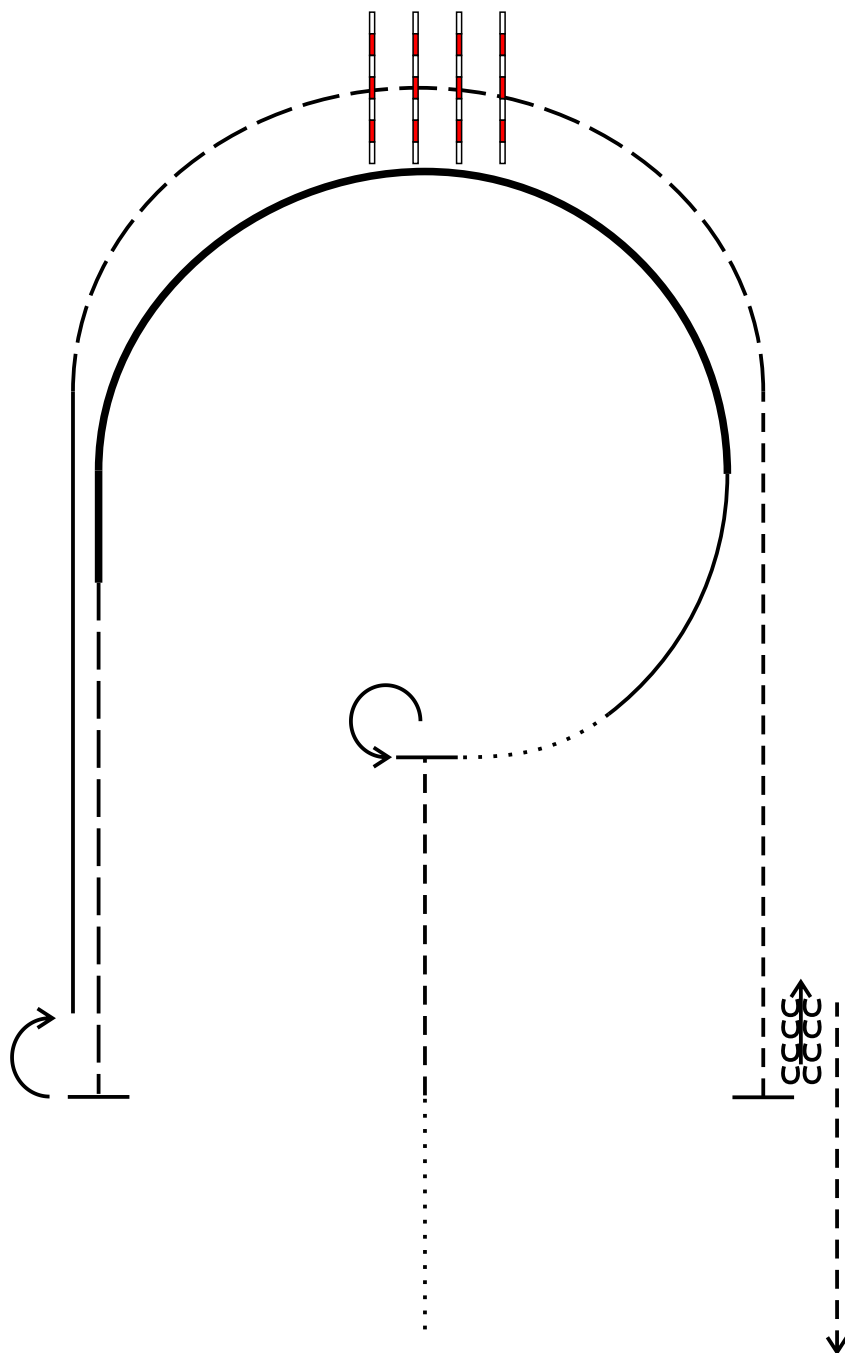


Be ready at A

1. Jog from A to B
2. Lope on the right lead from B to C
3. Even with C, break to a jog and circle to the left
4. Stop at C and back up one horse length
5. Retire to the rail or line up at a jog (according to the Ringstewards direction)

# Ranch Riding

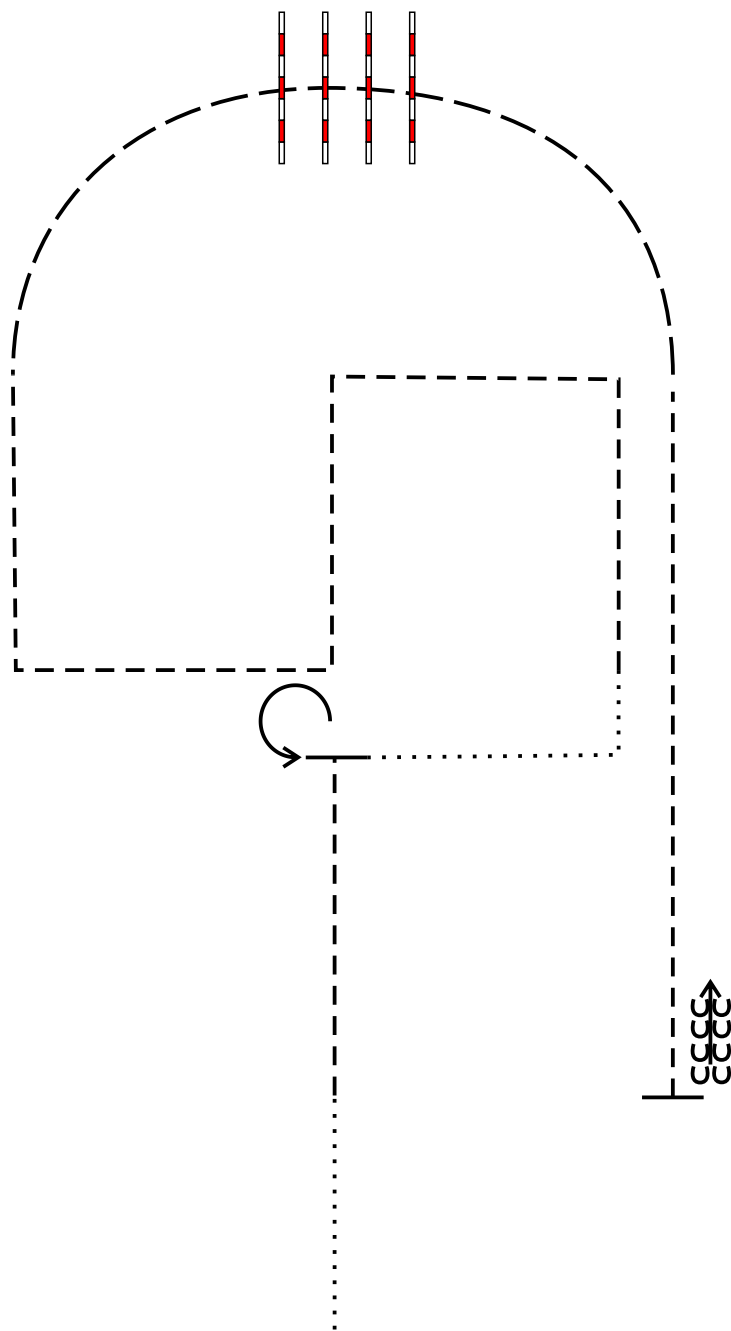
## APHA Youth & APHA Amateur & Rasseoffen



1. Walk
2. Jog
3. Stop, do a 3/4 turn to the left
4. Walk, lope left lead, extend the lope around end of the arena
5. Break down to extended jog
6. Stop, do 1/2 turn to the right
7. Lope straight on the right lead
8. Extend the jog around the end of the arena across poles
9. Collect the jog
10. Stop, Back up one horse length
11. leave the arena at jog

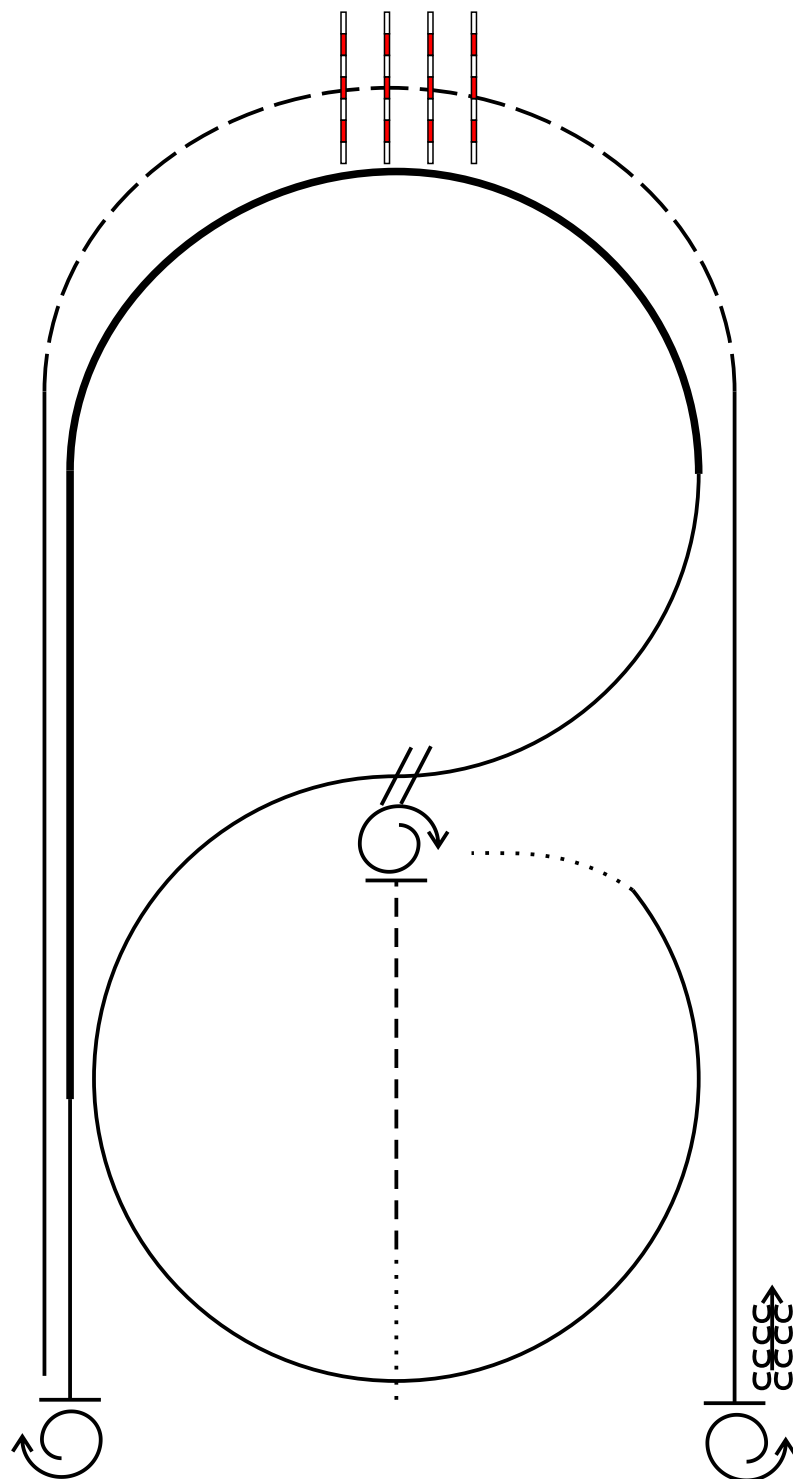


# Ranch Riding Walk Trot alle



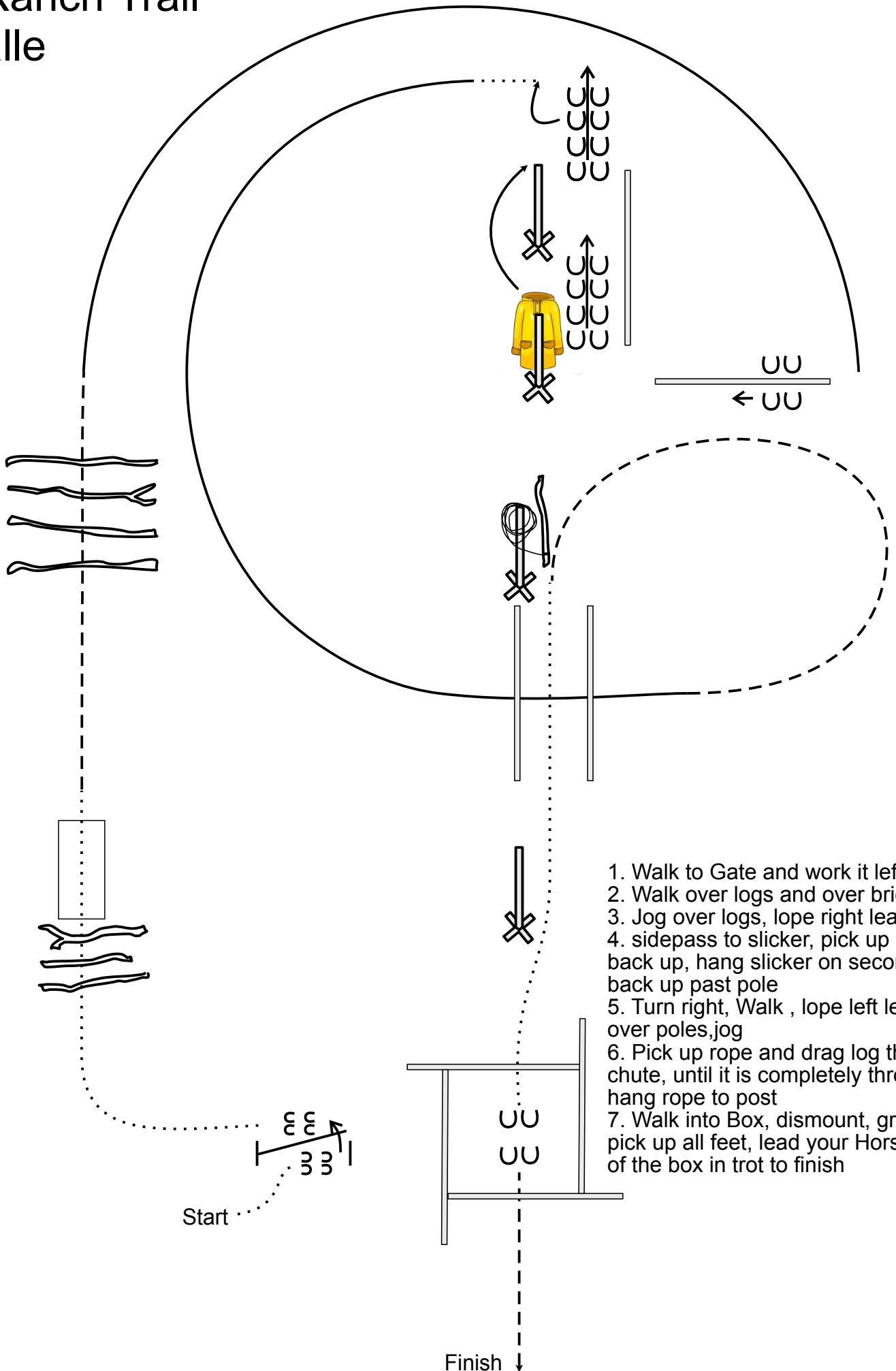
1. Walk
2. Jog
3. Stop, do a 3/4 turn to the left
4. Walk around corner, jog corners
5. Extend the jog around the end of the arena across poles
6. Collect the jog
7. Stop, Back up one horse length
8. leave the arena at jog

# Ranch Riding APHA Open



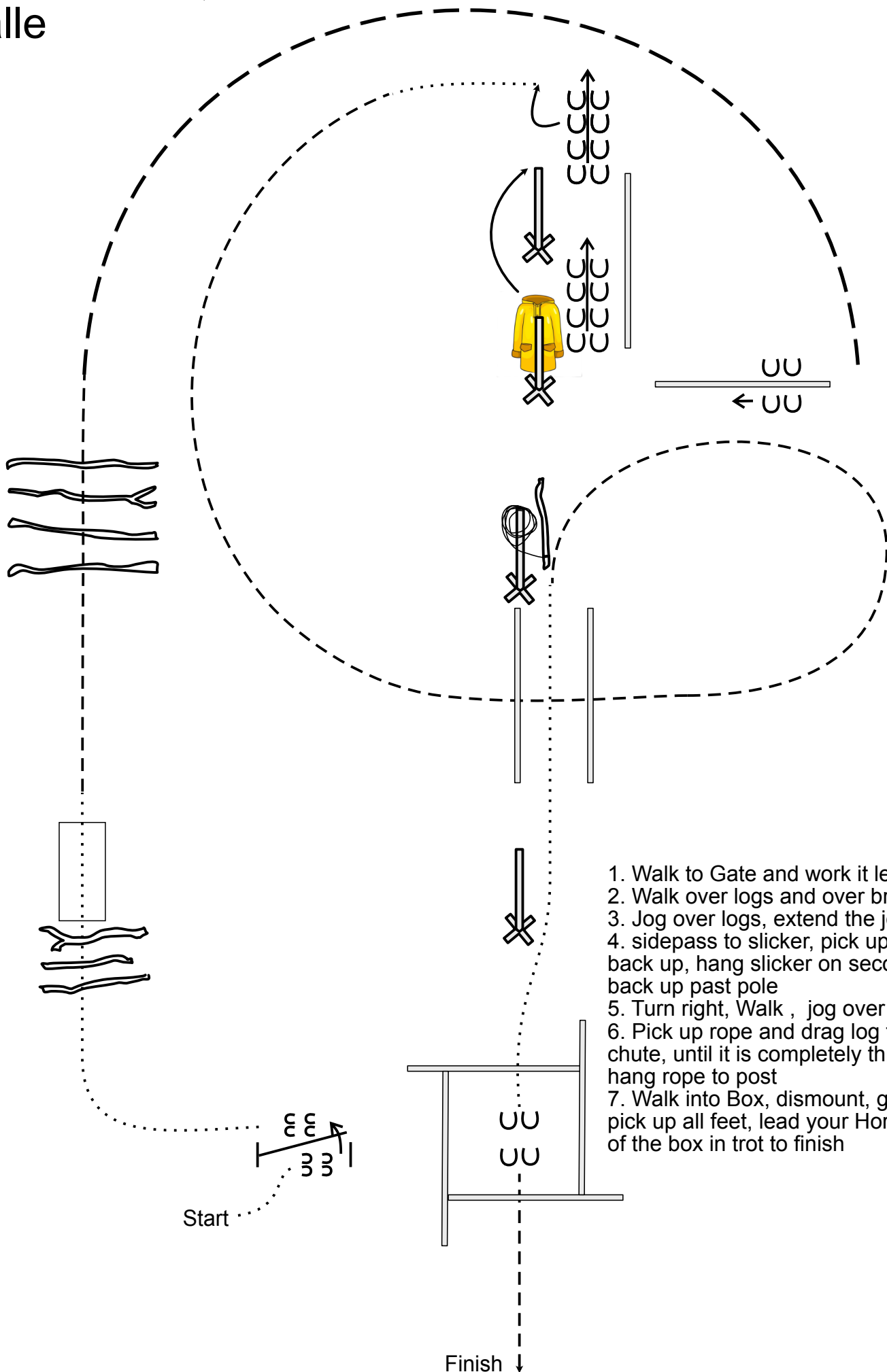
1. Walk
2. Jog
3. Stop, do a 1 1/4 turns to the right
4. Walk, then lope small circle on the right lead
5. Change leads (simple or flying), lope left lead , extend the lope around end of the arena
6. Collect the lope
7. Stop, do 2 1/2 turns to the right
8. Lope straight on the right lead
9. Extend the jog around the end of the arena across poles
10. Lope on the right lead
11. Stop, do 2 turns to the left
12. Back up one horse length

# Ranch Trail alle

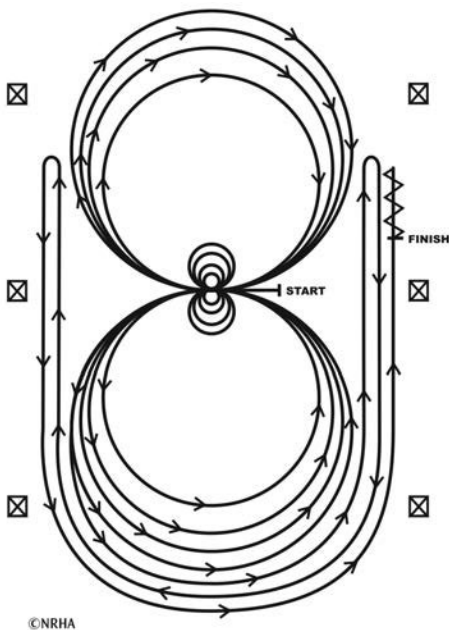


1. Walk to Gate and work it left hand
2. Walk over logs and over bridge
3. Jog over logs, lope right lead
4. sidepass to slicker, pick up slicker back up, hang slicker on second post, back up past pole
5. Turn right, Walk , lope left lead over poles,jog
6. Pick up rope and drag log through chute, until it is completely through, hang rope to post
7. Walk into Box, dismount, ground tie pick up all feet, lead your Horse out of the box in trot to finish

# Ranch Trail, Walk-Trott alle



1. Walk to Gate and work it left hand
2. Walk over logs and over bridge
3. Jog over logs, extend the jog, stop
4. sidepass to slicker, pick up slicker back up, hang slicker on second post, back up past pole
5. Turn right, Walk , jog over poles
6. Pick up rope and drag log through chute, until it is completely through, hang rope to post
7. Walk into Box, dismount, ground tie pick up all feet, lead your Horse out of the box in trot to finish



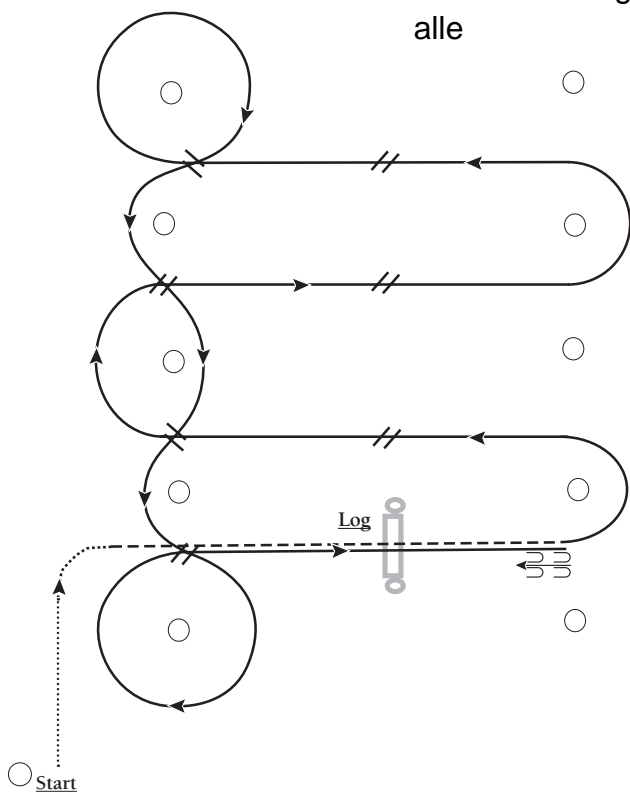
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Horses may walk or jog to the center of the arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate completion of the pattern.

Exhibitor may dismount and drop bridle to the designated judge.

Western Riding  
alle



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change.
8. Third line change.
9. Fourth line change and circle.
10. Lope over log.
11. Lope, stop and back.