



25. bayerische Meisterschaft der Paint Horses

**07. - 09. Juni 2025 in 86672 Thierhaupten
3-Richter APHA Paint-O-Rama - Rasseoffene Klassen**



PATTERNBOOK PROGRAMMHEFT



Veranstalter:

**Paint Horse Club Germany e.V.
Regionalgruppe Bayern
www.phcg-bayern.de**

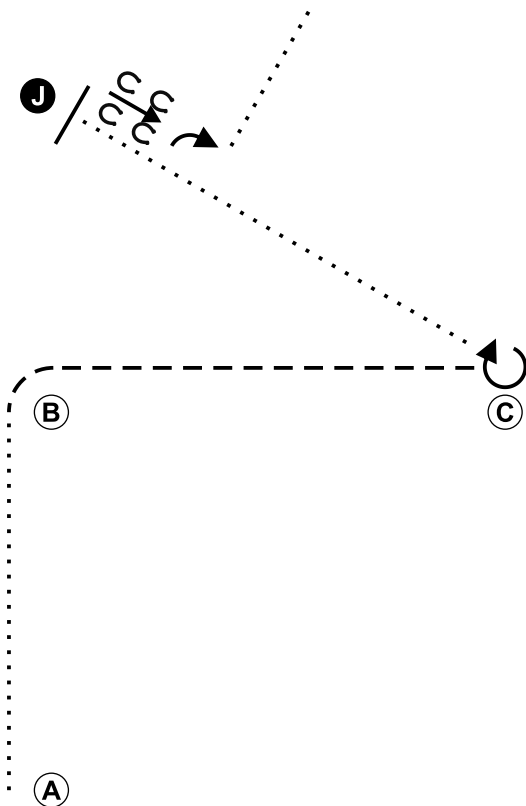


SHOWMANSHIP AT HALTER

VSH1 - Novice Youth

NSH1 - Novice Amateur

ROSO - Rasseoffen



Be ready at A

1. Walk to B
2. Trot to C
3. Stop at C
4. 5/8 turn at C
5. Walk to judge and set up for inspection
6. When dismissed back up 1 horselength
7. 1/4 turn and walk off

Bereithalten bei A

1. Schritt zu B
2. Trab zu C
3. Stop bei C
4. 5/8 Drehung bei C
5. Schritt zum Richter und Set Up zur Inspektion
6. Wenn fertig, 1 Pferdelänge rückwärtsrichten
7. 1/4 Drehung und im Schritt weggehen

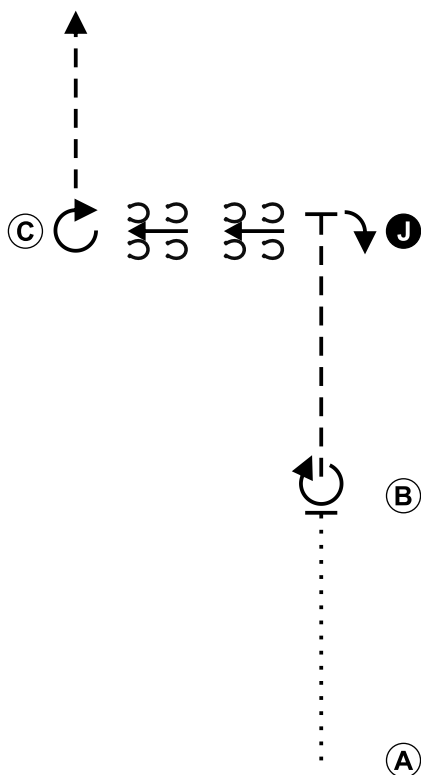


SHOWMANSHIP AT HALTER

YSH1 - Youth

ASH1 - Amateur

ASH6 - Masters Amateur



Be ready at A

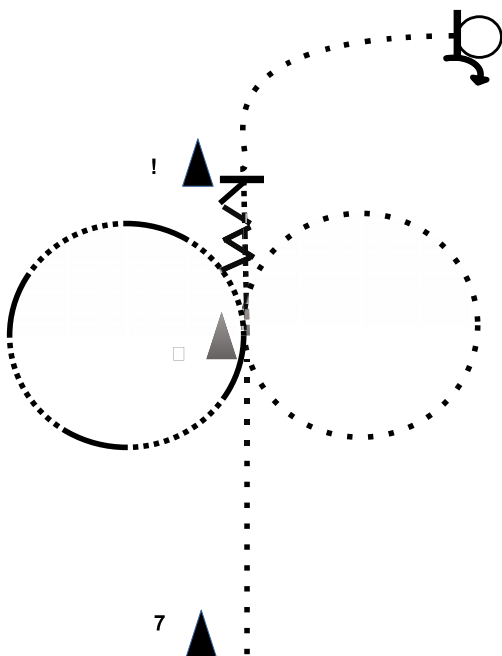
1. Walk A to B
2. Stop at B and 360° turn
3. Trot until even with judge
4. Stop and 90° turn
5. set up for inspection
6. Inspection
7. When dismissed, back to C
8. Perform a 270° turn and trot straight away

Bereithalten bei A

1. Schritt A nach B
2. Stop bei B und 360° Drehung
3. Trab bis auf Höhe Richter
4. Stop und 90° Drehung
5. Set Up für Inspektion
6. Inspektion
7. Wenn fertig, bis C rückwärts richten
8. 270° Drehung und gerade aus wegtraben.



**YOUTH WALK TROT
SHOWMANSHIP AT HALTER
PATTERN 4
YWTS**



1. WALK FROM A TO B
2. AT B WALK CIRCLE TO THE RIGHT
3. AT B TROT CIRCLE TO THE LEFT
4. TROT FROM B TO C
5. STOP AT C
6. BACK UP APPROX. 1 HORSE LENGTH
7. WALK TO JUDGE
8. SET UP FOR INSPECTION
9. PERFORM $\frac{1}{4}$ TURN

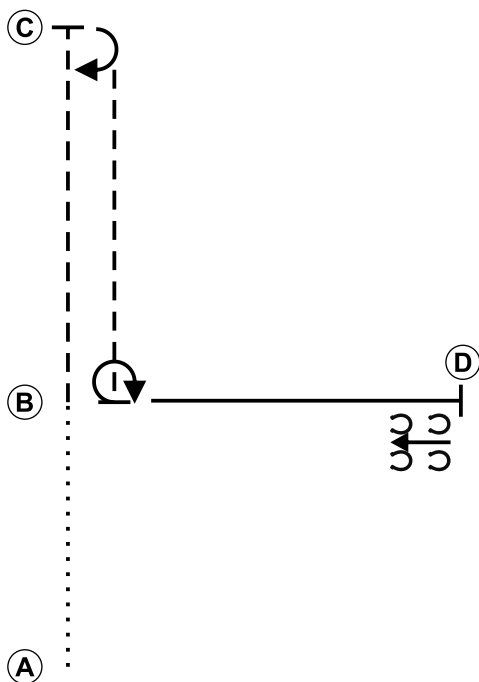


WESTERN HORSEMANSHIP

VH1 - Novice Youth

NH1 - Novice Amateur

RWHO - Rasseoffen



1. Walk A to B
2. At B jog to C
3. Stop at C and 180° turn right on the hindquarter
4. Jog C to B
5. Stop at B and 270° turn right on the hindquarter
6. Lope left lead to D
7. Stop and D and back up 3 steps

1. Schritt A nach B
2. Bei B Trab nach C
3. Stop bei C, 180° Hinterhandwendung rechts
4. Trab C nach B
5. Stop bei B, 270° Hinterhandwendung rechts
6. Linksgalopp nach D
7. Stop und 3 Tritte rückwärts

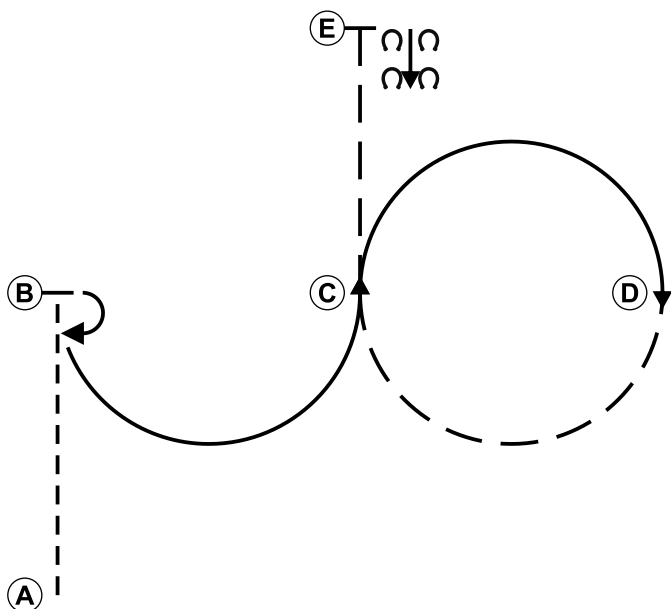


WESTERN HORSEMANSHIP

YH1 - Youth

AH1 - Amateur

AH6 - Masters Amateur



1. Jog A to B
2. Stop at B and 180° turn right
3. Lope half circle to C in right lead
4. Maintain right lead and continue half circle to D
5. Extend the jog in half circle back to C and continue to E.
6. Stop and back up 1 horselength

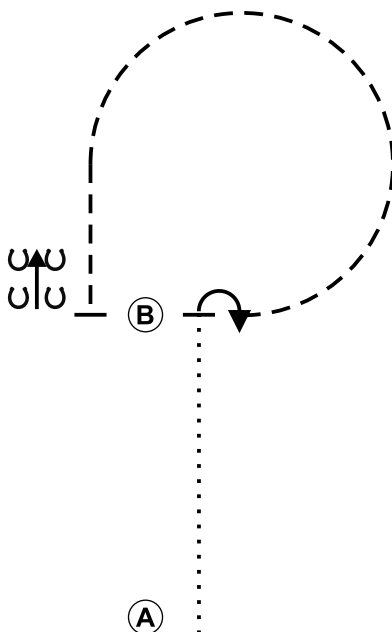
1. Trab A zu B
2. Stop bei B und 180° Drehung rechts
3. Halbe Volte zu C im Rechtsgalopp
4. Rechtsgalopp beibehalten und halbe Volte weiter zu D
5. Halbe Volte im verstärkten Trab zurück zu C und weiter zu E
6. Stop und 1 Pferdelänge rückwärts



WESTERN HORSEMANSHIP

AWT3 - Amateur Walk-Trot

RWTH - Rasseoffen Walk-Trot

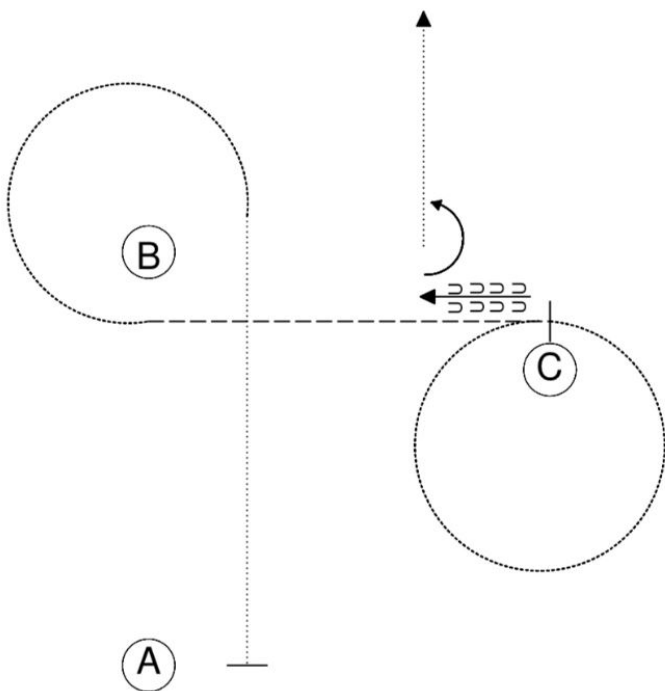


1. Walk A to B
2. At B Stop and 90° turn right
3. Jog circle around B
4. Stop at B and back up 4 steps

1. Schritt A nach B
2. Bei B Stop und 90° Drehung rechts
3. Volte im Trab um B herum
4. Stop bei B und 4 Tritte rückwärts



**YOUTH WALK TROT
WESTERN HORSEMANSHIP
PATTERN 6
YWTH**



BE READY AT A

1. WALK TO B
2. AT B WALK 3/4 CIRCLE AROUND B
3. TROT TO C. WALK CIRCLE AROUND C
4. STOP AT C AND BACK UP APPROX. 1 HORSE LENGTH
5. PERFORM A 90 DEGREE TURN TO THE LEFT
6. WALK OUT AND FOLLOW THE INSTRUCTION OF YOUR RING STEWARD

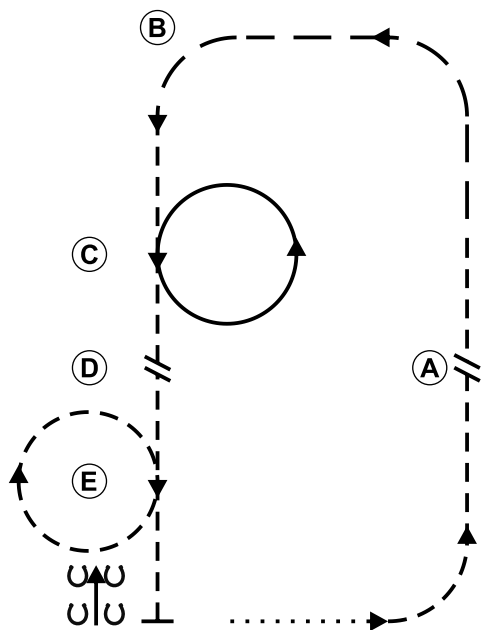


HUNT SEAT EQUITATION

YEE1 - Youth

AHS1 - Amateur

AHS6 - Masters Amateur



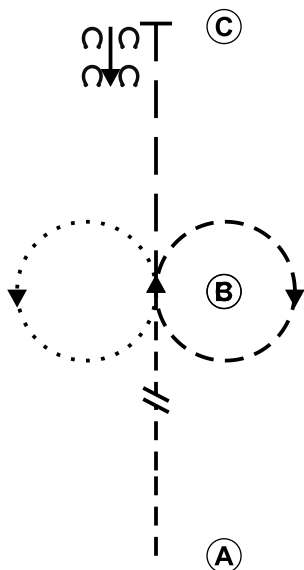
1. Start at a Walk to right
2. Posting Trot corner and along rail to A
3. Change diagonal at A
4. Extend the trot and continue at the rail
5. turn into straight line at B and return to sitting trot.
6. at C canter circle in counter clockwise direction
7. Go into posting trot (right diagonal) and change diagonals at D
8. Trot circle around E
9. continue to starting point, stop and back.

1. Beginn Schritt nach rechts
2. Ecke Leichttraben und an Bande zu A
3. Umsitzen bei A
4. Trab verstärken und an Bande weitertraben
5. Bei B auf Gerade abbiegen, aussitzen
6. Bei C Galoppvolte im Gegen Uhrzeigersinn
7. Weiter im Leichttrab (rechte Diagonale) und bei D umsitzen.
8. Volte um E herum traben
9. Weiter zum Startpunkt, Anhalten & Rückwärts.



HUNT SEAT EQUITATION

AWT6 - Amateur Walk-Trot



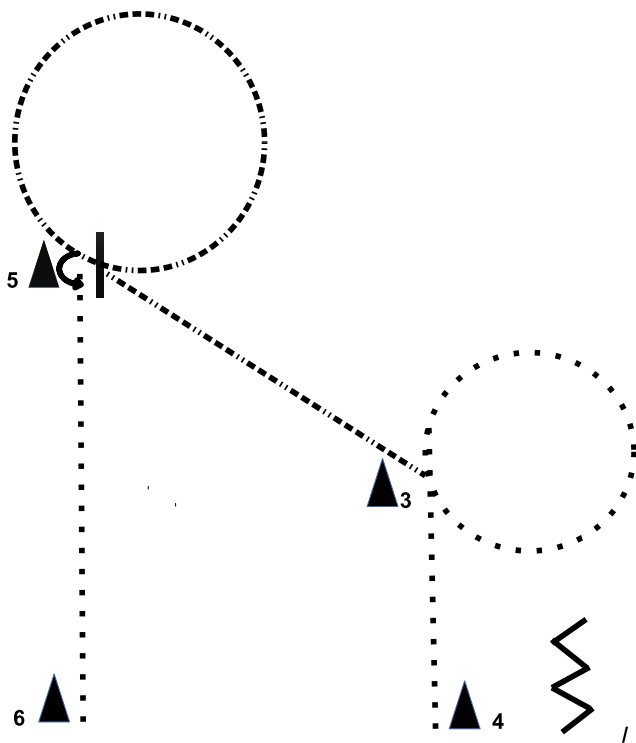
1. Posting Trot A to B, change Diagonal half-way to B
2. Walk small Circle to the left at B.
3. Trot larger Circle around B (sitting trot)
4. Continue to C, extend the trot.
5. At C stop and back up one horse length.

1. Leichttraben von A nach B, auf halbem Weg zu B umsitzen.
2. Bei B Volte nach links im Schritt
3. Größere Volte nach rechts um B herum (aussitzen)
4. Weiter nach C im Extended Trot.
5. Stop bei C und eine Pferdelänge rückwärtsrichten.



**YOUTH WALK TROT
HUNT SEAT EQUITATION
PATTERN 6**

YWHS



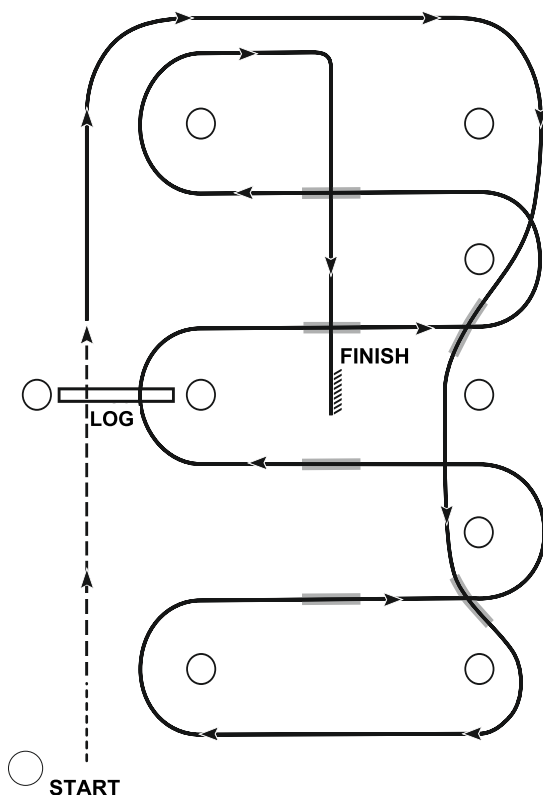
1. WALK FROM A TO B
2. WALK CIRCLE AT B
3. POSTING TROT EITHER DIAGONAL FROM B TO C
4. SITTING TROT CIRCLE AT C
5. STOP FRONTAL AT C
6. FOREHAND TURN AT C TO THE LEFT
7. WALK FROM C TO D



WESTERN RIDING

GWR - Green

ROWR - Rasseoffen



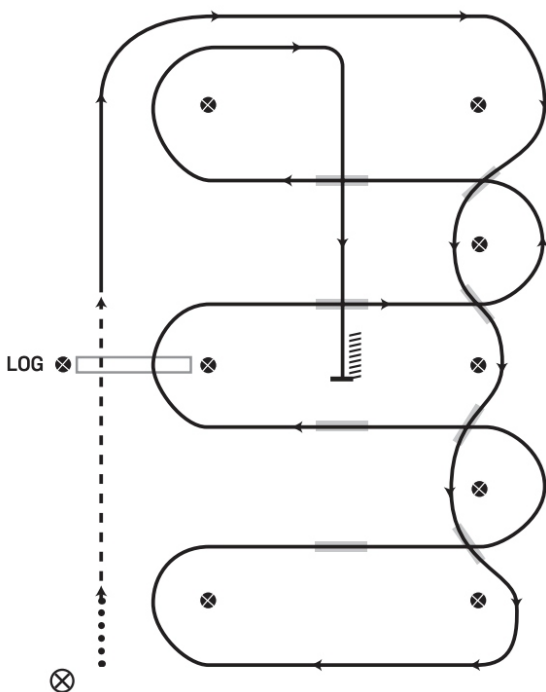
1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to right lead and lope around end.
3. First line change.
4. Second line change, lope around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.



WESTERN RIDING

AWR - Amateur

WR1 - Open



⊗ **START
CONE**

LEAD CHANGING AREA

WALK **JOG**

LOPE

BACK

=====

///////

1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log
2. Transition to right lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back



REINING

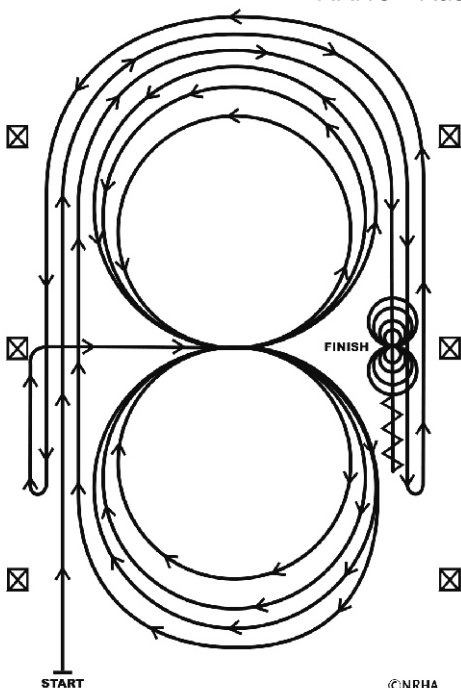
GRNG - Green

VR1 - Novice Youth

NR1 - Novice Amateur

RRNO - Rasseoffen

NRHA #3



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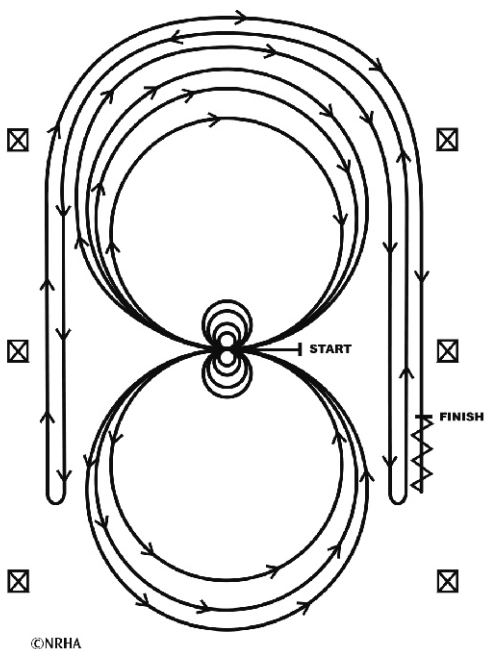
1. Beginning lope straight up the left side of the arena, circle the top end of the arena, staying at least twenty feet (6.09 m) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a left rollback no hesitation.
2. Continue straight up the right side of the arena, circle back around the top of the arena, staying at least twenty feet from the walls or fence, run straight down the left side of the arena past the center marker and do a right rollback no hesitation.
3. Continue up the left side of the arena to the center marker. At the center marker, the horse should be on the right lead. Guide the horse to the center of the arena on the right lead and complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads in the center of the arena.
5. Begin a large circle to the right but do not close this circle. Continue up the left side of the arena, circle the top of the arena, staying at least twenty feet from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a sliding stop. Back up at least ten feet (3m). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.

Exhibitor may dismount and drop bridle to the designated judge.



REINING
YR1 - Youth
AR1 - Amateur
RNG1 - Open

NRHA #8



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Horses may walk or jog to the center of the arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate completion of the pattern.

Exhibitor may dismount and drop bridle to the designated judge.



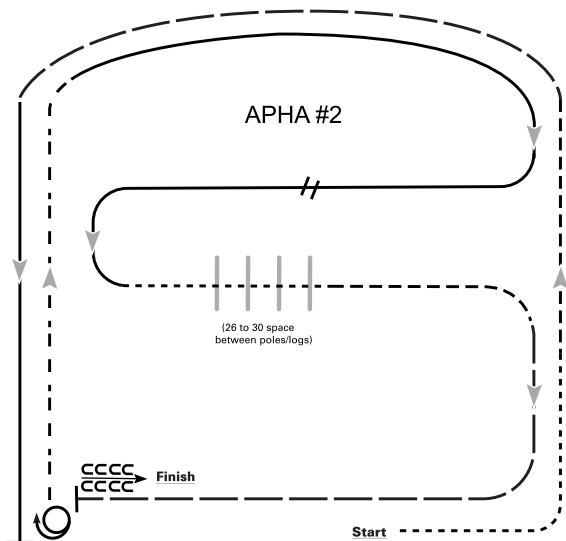
RANCH RIDING

GRHP - Green

VRP1 -Novice Youth

NRP1 - Novice Amateur

RRIO - Rasseoffen



1. Walk
2. Trot
3. Extended trot
4. Left lead lope
5. Stop, 1½ turn right
6. Extended lope
7. Collect to working lope (right lead)
8. Change leads (simple or flying)
9. Walk
10. Walk over logs
11. Trot
12. Extend trot
13. Stop and back

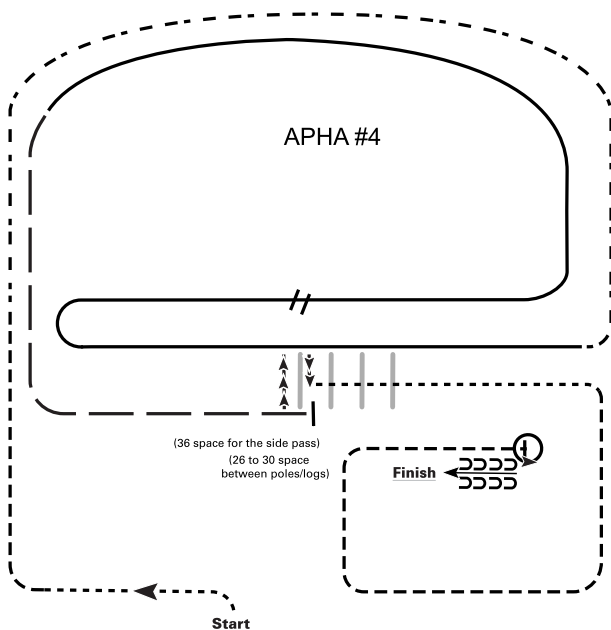


RANCH RIDING

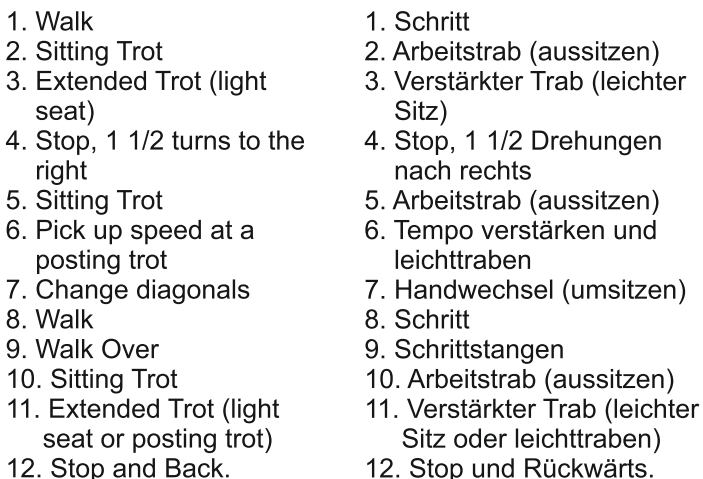
YRP1 - Youth

ARP1 - Amateur

RHP1 - Open

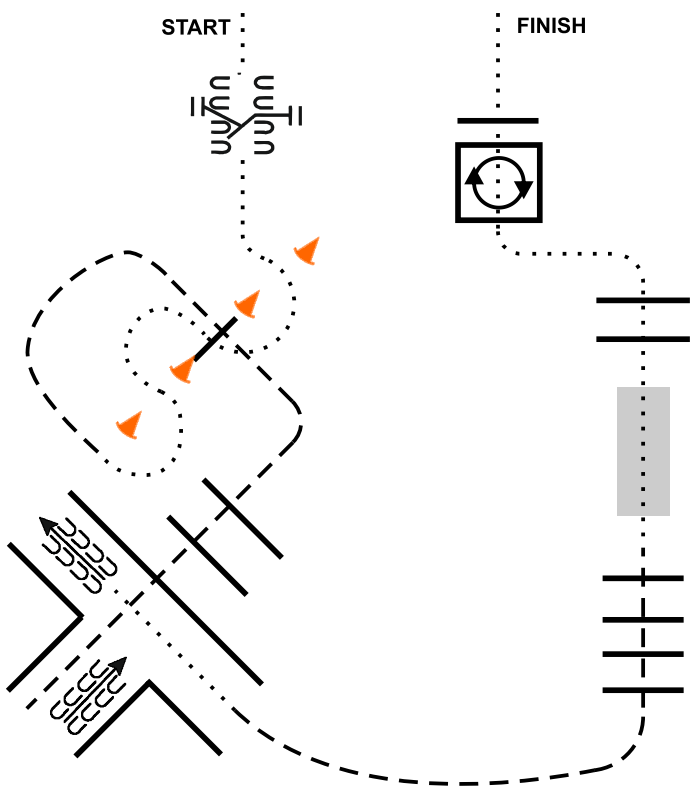


1. Walk
2. Trot
3. Extended lope-right lead
4. Lope-right lead
5. Change leads (simple or flying)
6. Lope left lead
7. Extended trot
8. Stop, side pass left, side pass right, 1/2 way
9. Walk over logs
10. Walk
11. Trot square
12. Stop, 360° turn left, back





Trail in Hand all Classes



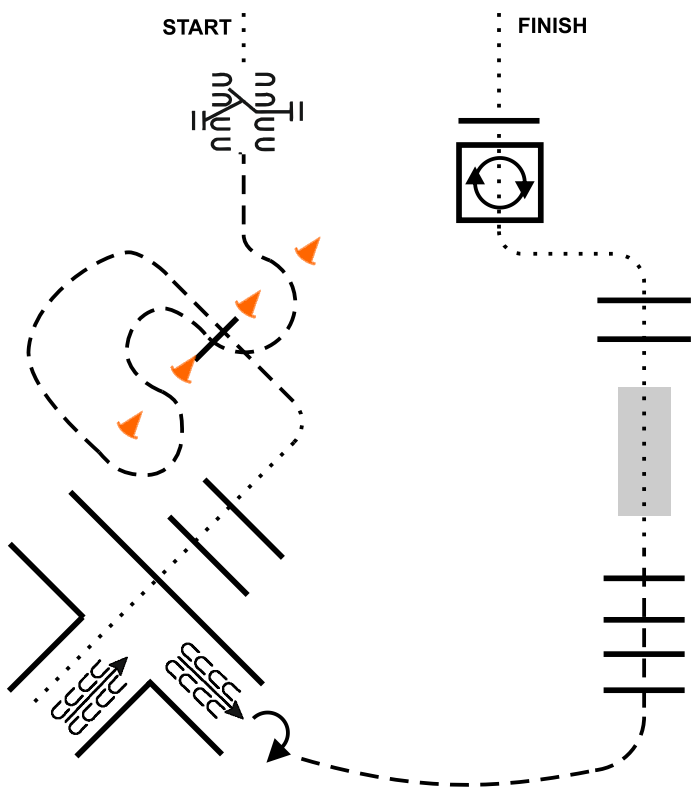
1. Walk to and work gate
2. Walk through cones
3. Jog over poles into chute
4. Back the L, walk out of chute
5. Jog over poles to bridge
6. Walk over bridge and poles
7. Walk into box and perform a 360° turn to the right
8. Walk out of box and over poles

1. Schritt zum Tor & öffnen
2. Schritt durch Kegelslalom
3. Trab über Stangen in die Gasse
4. Rückwärts L, im Schritt aus der Gasse raus
5. Trab über Stangen zur Brücke
6. Schritt über Brücke und Stangen
7. Schritt in die Box, 360° Drehung rechts
8. Schritt aus Box raus und über Stangen



Trail

AWT4 - Amateur Walk-Trot
RWTT - Rasseoffen Walk-Trot



1. Walk to and work gate
2. Jog through cones
3. Walk over poles into chute
4. Back out of chute, turn 180° right
5. Jog over poles to bridge
6. Walk over bridge and poles
7. Walk into box and perform a 360° turn to the right
8. Walk out of box and over poles

1. Schritt zum Tor & öffnen
2. Trab durch Kegelslalom
3. Schritt über Stangen in die Gasse
4. Rückwärts aus der Gasse 180° Drehung rechts
5. Trab über Stangen zur Brücke
6. Schritt über Brücke und Stangen
7. Schritt in die Box, 360° Drehung rechts
8. Schritt aus Box raus und über Stangen

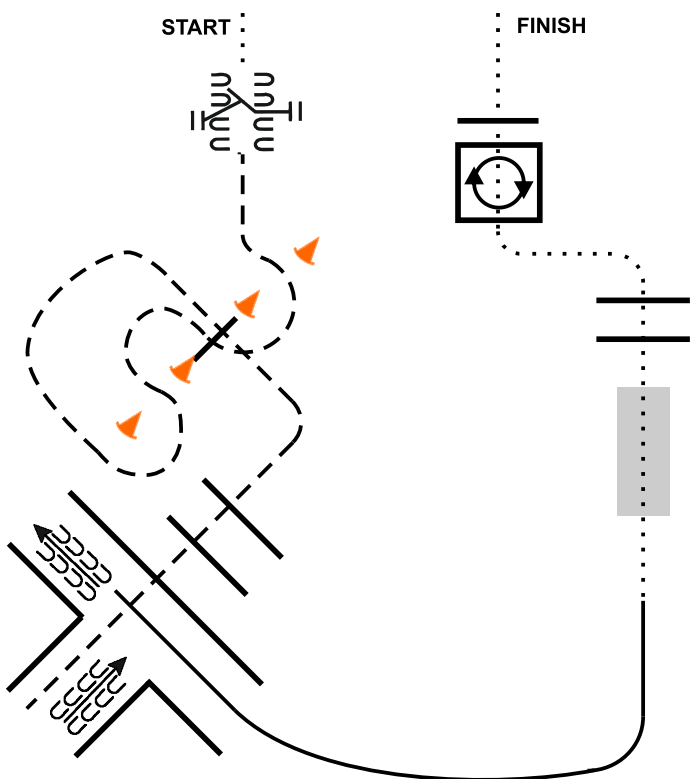


Trail

VT1 - Novice Youth

NT1 - Novice Amateur

GTR - Green | RTRO - Rasseoffen



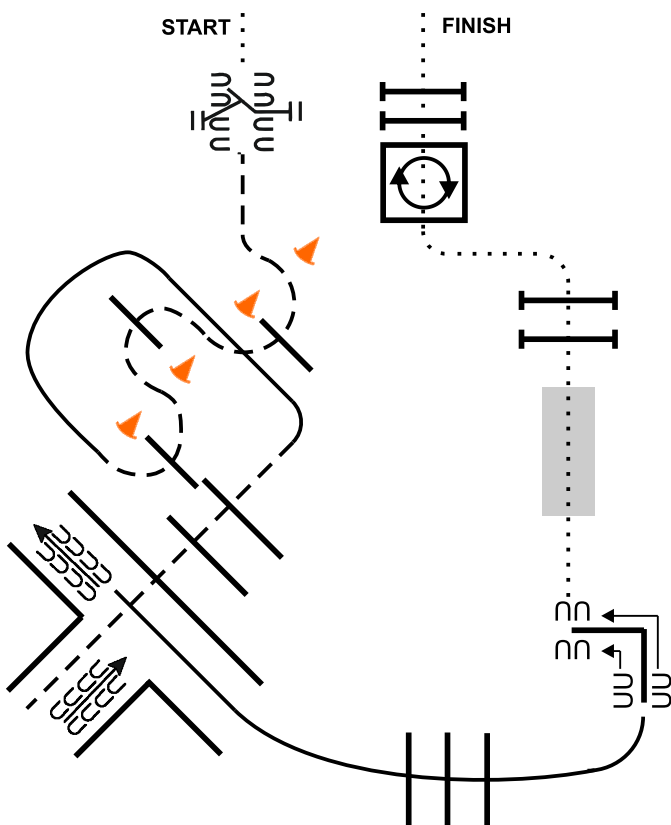
1. Walk to and work gate
2. Jog through cones and into chute
3. Back the L
4. Lope on the left lead to bridge
5. Walk over bridge and poles
6. Walk into box, 360° turn to the right
7. Walk out of box and poles to finish.

1. Schritt zum Tor & öffnen
2. Trab durch Kegelslalom in die Gasse
3. Rückwärts L
4. Linksgalopp zur Brücke
5. Schritt über Brücke und Stangen
6. Schritt in die Box, 360° Drehung rechts
7. Schritt aus Box raus und über Stangen zum Ende



Trail

YT1 - Youth | AT1 - Amateur
AT6 - Masters Amateur
TRL2 - Junior

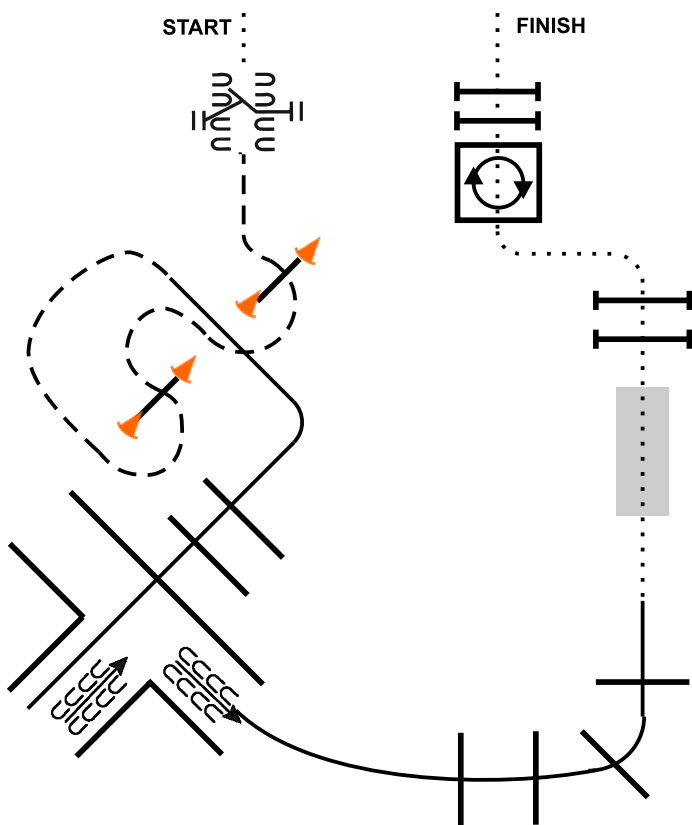


1. Walk to and work gate
2. Jog through cones over poles
3. Lope right lead
4. Jog into chute
5. Back the L
6. Lope left lead over poles
7. Side pass left over poles
8. Walk over bridge, elevated poles and into box
9. 360° turn right, walk out of box and over elevated poles to finish.

1. Schritt zum Tor & öffnen
2. Trab durch Kegelslalom über Stangen
3. Rechtsgalopp
4. Trab in die Gasse
5. Rückwärts L
6. Linksgalopp über Stagen
7. Side pass links über Stangen
8. Schritt über Brücke, erhöhte Stangen und in die Box
9. 360° Drehung rechts, Schritt aus Box und über erhöhte Stangen zum Ende



Trail TRL3 - Senior

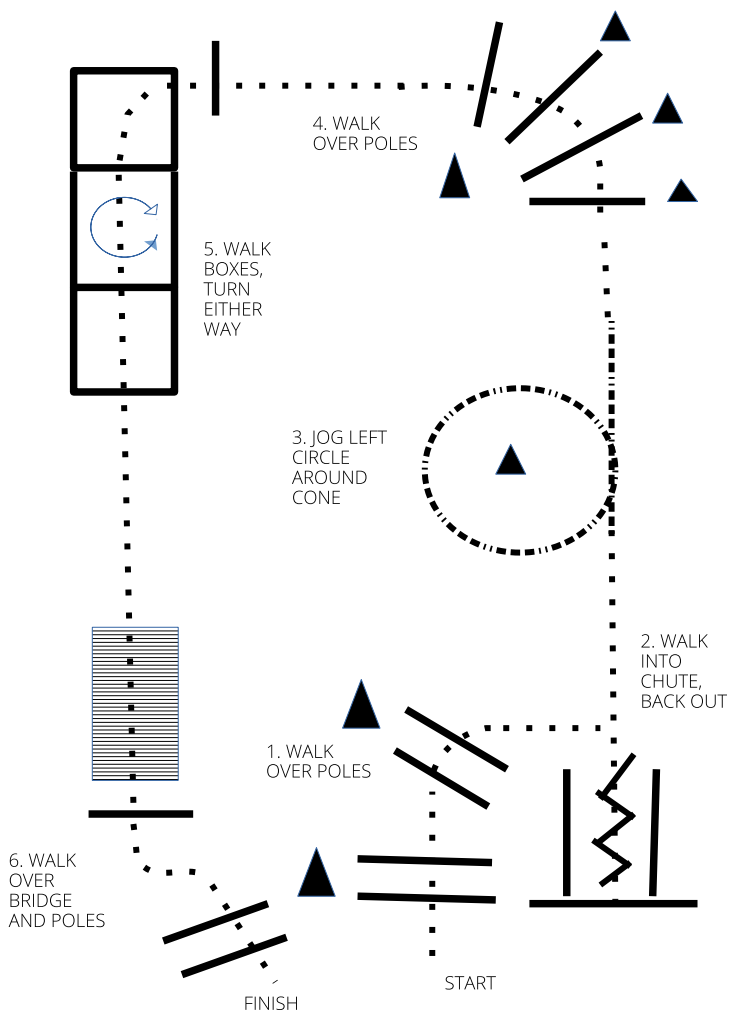


1. Walk to and work gate
2. Jog through cones and over poles
3. Lope right lead over poles into chute
4. Back out of chute
5. Lope left lead over poles to bridge
6. Walk over bridge and elevated poles
7. Walk into box, 360° turn right,
8. walk out of box and over elevated poles to finish.

1. Schritt zum Tor & öffnen
2. Trab durch Kegelslalom und über Stangen
3. Rechtsgalopp über Stangen in die Gasse
4. Rückwärts aus Gasse raus
5. Linksgalopp über Stangen zur Brücke
6. Schritt über Brücke und erhöhte Stangen
7. Schritt in die Box, 360° Drehung rechts,
8. Schritt aus Box und erhöhte Stangen zum Ende

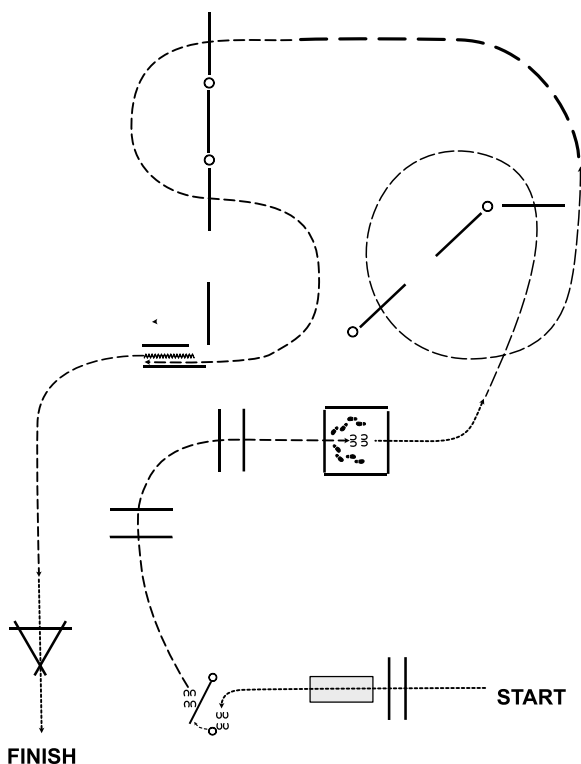


**YOUTH WALK TROT
TRAIL
PATTERN 6
YWTT**





Ranch Trail RWRT - Rasseoffen Walk-Trot



1. Walk over poles and bridge
2. Work gate
3. Jog over poles into box
4. Dismount, ground tie, walk around horse to right side, mount from right side and walk out
5. Jog over poles
6. Extended Jog, jog Serpentine over poles and into chute
7. back up through chute
8. Jog, transition to walk, walk over poles

1. Schritt über Stangen und Brücke
2. Tor
3. Trab über Stangen in Box
4. Absitzen, Ground Tie, halb um das Pferd herumlaufen, rechts aufsitzen und im Schritt aus Box raus
5. Trab über Stangen
6. Extended Trot, Trab Slalom über Stangen und in die Gasse
7. Rückwärts durch Gasse
8. Trab, Übergang zum Schritt Schritt über Stangen

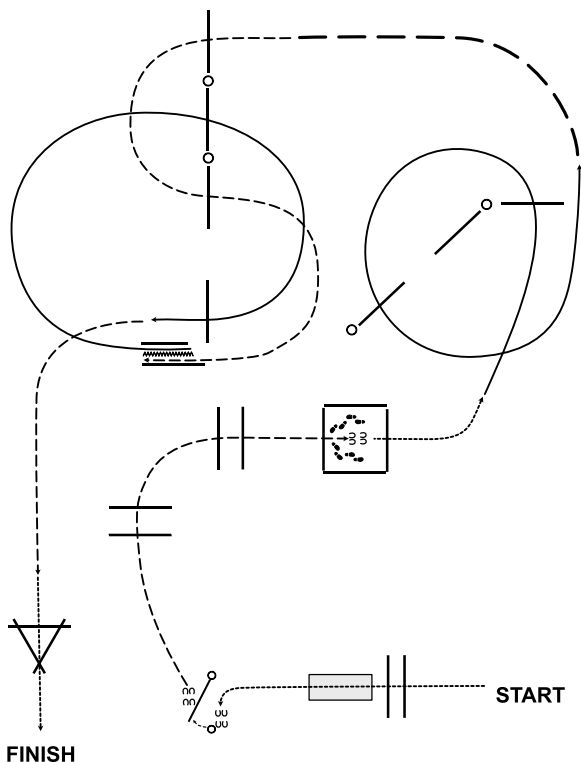


Ranch Trail

VRT1 - Novice Youth

NRT1 - Novice Amateur

RORT - Rasseoffen

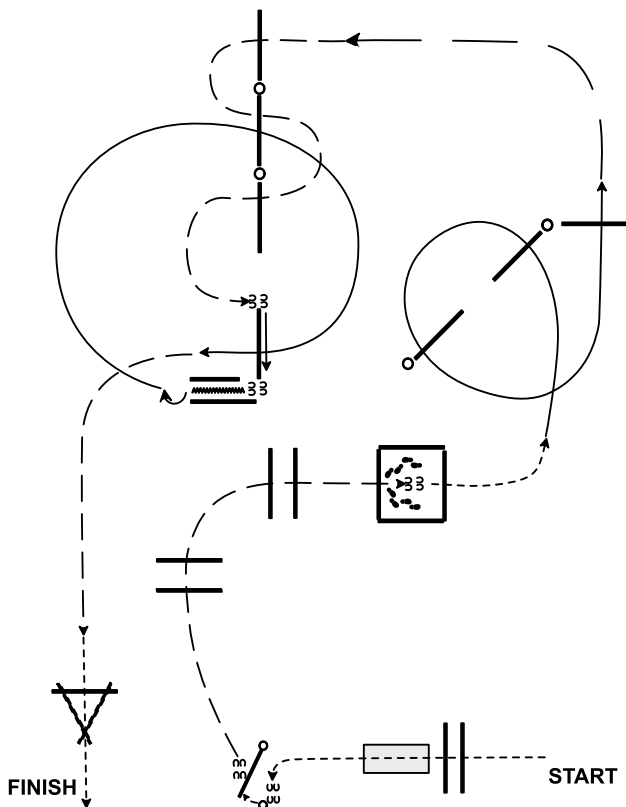


1. Walk over poles and bridge
2. Work gate
3. Jog over poles into box
4. Dismount, ground tie, walk around horse to right side, mount from right side and walk out
5. Lope left lead over poles
6. Extended Jog, jog Serpentine over poles and into chute
7. back up through chute
8. Lope right lead over poles
9. Jog, transition to walk, walk over poles

1. Schritt über Stangen und Brücke
2. Tor
3. Trab über Stangen in Box
4. Absitzen, Ground Tie, halb um das Pferd herumlaufen, rechts aufsitzen und im Schritt aus Box raus
5. Linksgalopp über Stangen
6. Extended Trot, Trab Slalom über Stangen und in die Gasse
7. Rückwärts durch Gasse
8. Rechtsgalopp über Stangen
9. Trab, Übergang zum Schritt Schritt über Stangen



Ranch Trail
 YRT1 - Youth
 ART1 - Amateur
 RT1 - Open



1. Walk over poles and bridge
2. Work gate
3. Jog over poles into box
4. Dismount, ground tie, walk around horse to right side, mount from right side and walk out
5. Lope left lead over poles
6. Extended Jog Serpentine
7. Side pass right and back into chute
8. Lope right lead over poles
9. Jog, transition to walk, walk over poles

1. Schritt über Stangen und Brücke
2. Tor
3. Trab über Stangen in Box
4. Absitzen, Ground Tie, halb um das Pferd herumlaufen, rechts aufsitzen und im Schritt aus Box raus
5. Linksgalopp über Stangen
6. Extended Trot Slalom
7. Side pass nach rechts und rückwärts in Gasse
8. Rechtsgalopp über Stangen
9. Trab, Übergang zum Schritt Schritt über Stangen



25. BAYERN PAINT JACKPOT FREESTYLE TROPHYS



In unseren Jackpot Freestyle Klassen Trail und Ranch Riding vergeben wir an die Sieger diese Trophys von Ellen Welten

*Interessiert? Bis zum Beginn der jeweiligen Jackpot Klasse kann nachgeannt werden.
Startgebühr: € 50.00*



In our Jackpot Freestyle Classes Trail and Ranch Riding we will give these trophys by Ellen Welten to the class winners

*Interested? You can enter the corresponding Jackpot class until it begins.
Entry Fee: € 50.00*



25. BAYERN PAINT JACKPOT FREESTYLE RANCH RIDING

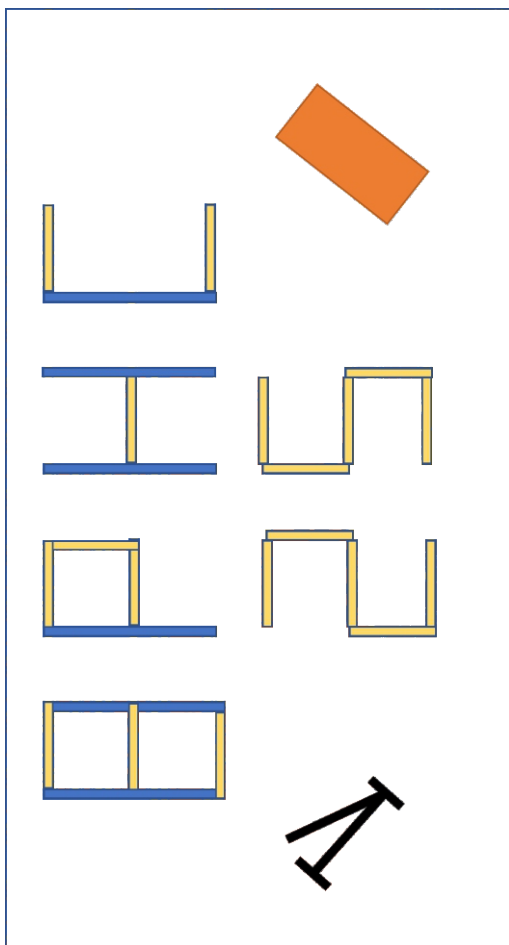
Following maneuvers are required for the pattern:

- Walk
- Trot
- Lope
- Turn min. 360 ° in both directions
- 1 lead change (simple or flying)
- Extended Lope
- Sidepass in at least one direction
- Extended Trot
- Back Up (min. 2 horse lengths)
- Stop
- Jog Over 4 Logs

Folgende Manöver werden für das Pattern benötigt:

- Walk
- Trot
- Lope
- Turn min. 360 ° in beide Richtungen
- 1 Galoppwechsel (einfach oder fliegend)
- Extended Lope
- Sidepass in min. eine Richtung
- Extended Trot
- Back Up (min. 2 Pferdelängen)
- Stop
- Jog Over 4 Stangen

25. BAYERN PAINT JACKPOT FREESTYLE TRAIL



Following maneuvers are required for the pattern:

- 1.Walk
- 2.Trot
- 3.Lope
- 4.Turn at least. 360 ° in at least 1 Direction
- 5.Walk Over
- 6.Jog Over
- 7.Lope Over
- 8.Back Up
- 9.Gate
- 10.Bridge

Folgende Manöver muss das Pattern beinhalten:

- 1.Walk
- 2.Trot
- 3.Lope
- 4.Turn min. 360 ° in min. 1 Richtung
- 5.Walk Over
- 6.Jog Over
- 7.Lope Over
- 8.Back Up
- 9.Tor
- 10.Brücke



Foto: Pö Unique



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